

in

COLLABORATORS

	<i>TITLE :</i> in		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		February 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

in

1.1 ModuleInformation

```
ShowModule v1.10 (c) 1992 $#%!
now showing: "graphics/layers.m"
NOTE: don't use this output in your code, use the module instead.
```

```
(----) OBJECT layer_info
(  0)   top_layer:PTR TO layer
(  4)   check_lp:PTR TO layer
(  8)   obs:PTR TO cliprect
( 12)   freecliprects:PTR TO cliprect
( 16)   privatereserve1:LONG
( 20)   privatereserve2:LONG
( 24)   lock:ss (or ARRAY OF ss)
( 70)   gs_head:mlh (or ARRAY OF mlh)
( 82)   privatereserve3:INT
( 84)   privatereserve4:LONG
( 88)   flags:INT
( 90)   fatten_count:CHAR
( 91)   locklayerscount:CHAR
( 92)   privatereserve5:INT
( 94)   blankhook:LONG
( 98)   layerinfo_extra:LONG
(----) ENDOBJECT      /* SIZEOF=102 */
```

```
CONST LAYERIREFRESH=$200,
      LAYERREFRESH=$80,
      ALERTLAYERSNOMEM=$83010000,
      LAYERSMART=2,
      LAYERUPDATING=16,
      LAYERBACKDROP=$40,
      LAYERIREFRESH2=$400,
      LAYER_CLIPRECTS_LOST=$100,
      NEWLAYERINFO_CALLED=1,
      LAYERSIMPLE=1,
      LAYERSUPER=4,
      LAYERS_BACKFILL=0,
      LAYERS_NOBACKFILL=1
```